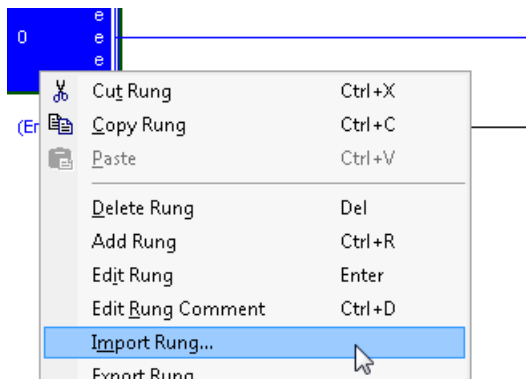




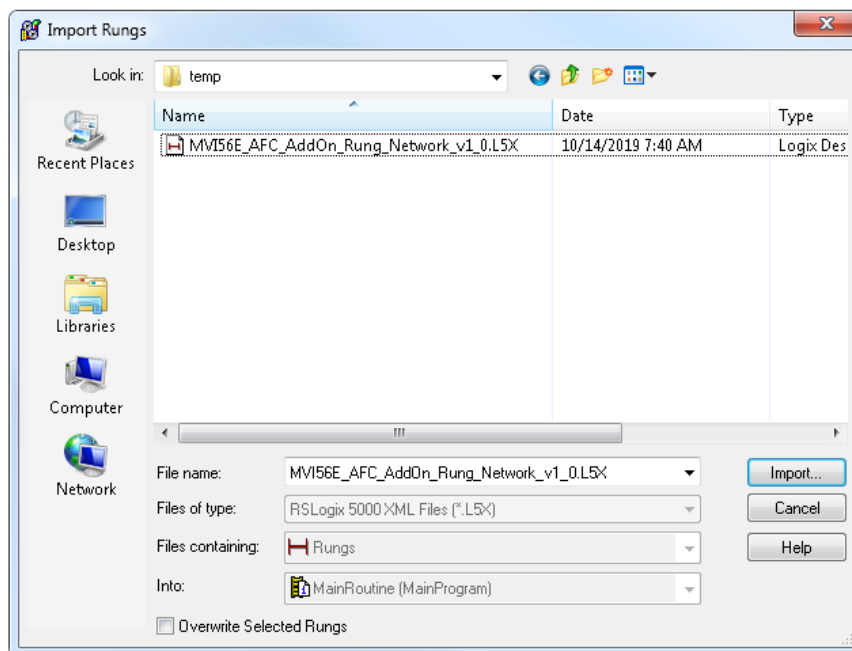
MV1xxE-AFC Technical Note

Configuration Using API

- 1 In RSLogix 5000, execute the Add-On Rung before the main AFC AOI.



- 2 Select the **MV1xxE_AFC_AddOn_Rung_Network.L5X** file and click **IMPORT**.





- Parameter **AOINetworkConfig** (Data Type: *AOINetworkConfig*)
- Parameter **Network** (Data Type: *AFCENetwork*)

New Tag

Name: ADINetworkConfig

Description:

Usage: <controller>

Type: Base Connection...

Alias For:

Data Type: ADINetworkConfig

Create

Cancel

Help



New Tag

Name: Network

Description:

Usage: <controller>

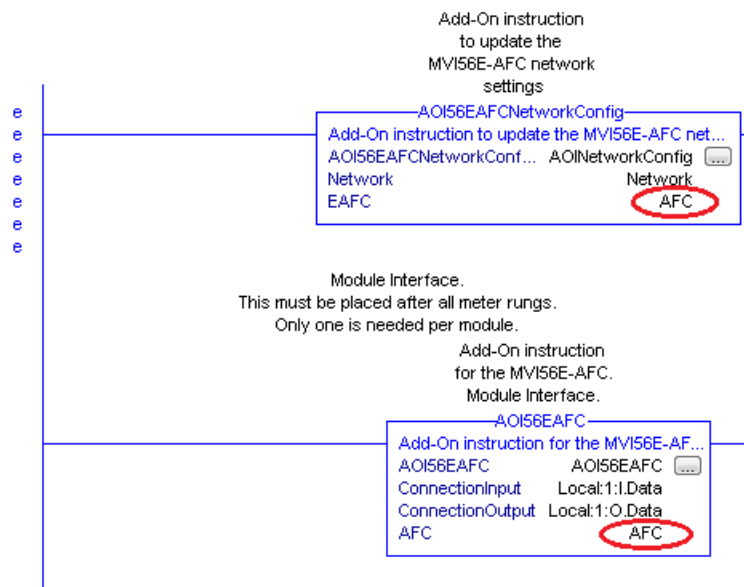
Type: Base

Alias For:

Data Type: AFCNetwork

Create Cancel Help

- 4 For the EAFC parameter, use the same tag already linked to the AFC parameter:



- 5 Download the project to the processor.



6 The *Network* controller tag contains the following tags:

[-] Network	{ ... }
[-] Network.Read	0
[-] Network.Write	0
[+] Network.Config	{ ... }
[+] Network.Error	0
[+] Network.Util	{ ... }

- **Network.Read** – Toggle this bit to read the network settings from the module to the **Network.Config** tags.
- **Network.Write** – Toggle this bit to write the network settings from the **Network.Config** tags to the module.
- **Network.Config** – Network settings to be transferred between the module and processor.

[-] Network.Config	{ ... }
[+] Network.Config.GatewayIndex	0
[-] Network.Config.Physical_Interface_IP	{ ... }
[+] Network.Config.Physical_Interface_IP[0]	0
[+] Network.Config.Physical_Interface_IP[1]	0
[+] Network.Config.Physical_Interface_IP[2]	0
[+] Network.Config.Physical_Interface_IP[3]	0
[+] Network.Config.Physical_Interface_Network_Prefix	0
[-] Network.Config.Default_Gateway_IP	{ ... }
[+] Network.Config.Default_Gateway_IP[0]	0
[+] Network.Config.Default_Gateway_IP[1]	0
[+] Network.Config.Default_Gateway_IP[2]	0
[+] Network.Config.Default_Gateway_IP[3]	0
[+] Network.Config.Server1_Network_Prefix	0
[+] Network.Config.Server1_MBAP_Port	0
[-] Network.Config.Server1_Listener_IP	{ ... }
[+] Network.Config.Server1_Listener_IP[0]	0
[+] Network.Config.Server1_Listener_IP[1]	0
[+] Network.Config.Server1_Listener_IP[2]	0
[+] Network.Config.Server1_Listener_IP[3]	0

Network.Config.GatewayIndex – This tag corresponds to the **ModbusGateway** index from the main AFC tag. It is reserved for the read/write operations. Select a **ModbusGateway** index (0 to 9) corresponding to a command that is not being executed for other Modbus gateway transactions.



Name
- AFC
- AFC.ModbusGateway
- AFC.ModbusGateway.Command
+ AFC.ModbusGateway.Command[0]
+ AFC.ModbusGateway.Command[1]
+ AFC.ModbusGateway.Command[2]
+ AFC.ModbusGateway.Command[3]
+ AFC.ModbusGateway.Command[4]
+ AFC.ModbusGateway.Command[5]
+ AFC.ModbusGateway.Command[6]
+ AFC.ModbusGateway.Command[7]
+ AFC.ModbusGateway.Command[8]
+ AFC.ModbusGateway.Command[9]

Trigger the **Network.Read** tag to update the **Network.Config** parameters from the module to the processor. Once the operation is concluded, the value will automatically return to 0:

- Network	{...}
- Network.Read	[1]

The following tags correspond to the IP, prefix, and gateway settings from the **AFC Manager: Site Configuration > Network > Advanced** tab.

- Network.Config.Physical_Interface_IP	{...}
+ Network.Config.Physical_Interface_IP[0]	192
+ Network.Config.Physical_Interface_IP[1]	168
+ Network.Config.Physical_Interface_IP[2]	0
+ Network.Config.Physical_Interface_IP[3]	220
+ Network.Config.Physical_Interface_Network_Prefix	24
- Network.Config.Default_Gateway_IP	{...}
+ Network.Config.Default_Gateway_IP[0]	192
+ Network.Config.Default_Gateway_IP[1]	168
+ Network.Config.Default_Gateway_IP[2]	0
+ Network.Config.Default_Gateway_IP[3]	1



AFC Network Configuration

Server 1 | Server 2 | Server 3 | Server 4 | **Advanced**

Overall Settings

12 Keepalive idle time, sec | 8 Maximum simultaneous connections

1 Keepalive probe interval, sec | 5 Complete-packet timeout, sec

3 Keepalive probe count | 0 Orphaned-connection timeout, min

Web Interface

192.168.0.220 / 24 IP address / Mask bits

Gateway

192.168.0.1 Gateway

The following tags correspond to the IP, gateway and prefix settings from **AFC Manager: Site Configuration > Network > Server 1** tab.

+ Network.Config.Server1_MBAP_Port	502
- Network.Config.Server1_Listener_IP	{...}
+ Network.Config.Server1_Listener_IP[0]	192
+ Network.Config.Server1_Listener_IP[1]	168
+ Network.Config.Server1_Listener_IP[2]	0
+ Network.Config.Server1_Listener_IP[3]	110
+ Network.Error	0

AFC Network Configuration

Server 1 | Server 2 | Server 3 | Server 4 | Advanced

Enabling

Server 1 Enabled ☒ Enable

Network Interface

192.168.0.110 / 24 IP address / Mask bits | 502 TCP port

Trigger the **Network.Write** tag to update the **Network.Config** parameters from the processor to the module. Once the operation is concluded, the value will automatically return to 0:

Network.Write | 1



For troubleshooting purposes, refer to the following *Error* and *Util* tags:

- Network	{ ... }
Network.Read	0
Network.Write	0

The *Network Error* codes are as follows:

- 0: Read/write operation performed successfully.
- -1: Operation timeout. Check the **Util.TimeoutState** tag for further information.
- -2: The **GatewayIndex** tag is out of range (must be between 0 and 9).

This tag only confirms that the data was transferred successfully. The module may still reject the operation in case it does not attend the validation criteria (Example: the MBAP port value must be set as 502, or between 1024 and 65535).

The **Network.Util** tag contains tags that can be used for further troubleshooting.

- Network.Util	{ ... }
+ Network.Util.State	0
+ Network.Util.Buffer	{ ... }
+ Network.Util.TimeoutTimer	{ ... }
+ Network.Util.TimeoutState	0

The **Network.Util.State** tag will be set to the following values according to the logic state machine code:

- 0: Operation has not started
- 1: Modbus gateway read command issued to the AFC module
- 2: Modbus gateway read command response received from the AFC module
- 3: Modbus gateway write command issued to the AFC module

In case of timeout (error = -1), refer to **Network.Util.TimeoutState** to check the state the operation was interrupted.

The **Network.Util.Buffer** tag contains the byte array transferred between the module and processor. The **Network.Util.TimeoutTimer** tag is set to 10 seconds to reset the trigger and state in case the operation is interrupted.